Quasi-Synchronous Orbits and Preliminary Mission Analysis for Phobos Observation and Access Orbits

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Simpósio Espaço "50 anos do 1º Voo Espacial Tripulado" 12 de Abril de 2011

P.J.S. Gil, Quasi-Synchronous Orbits around Phobos

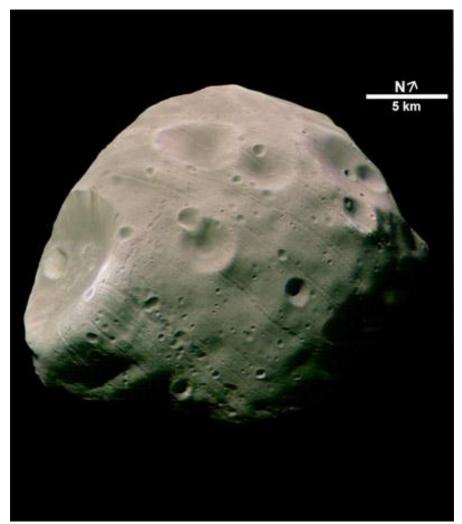
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Outline

- Introduction
- Distant Satellite Orbits
- Quasi-Satellite Orbits around Phobos
- Phobos Mission Analysis Issues
- Future Work

Introduction – Target: Phobos

- Mars 1st and largest Moon
- Orbital major axis a = 9377 km, with sidereal period T= 0.32 d
- Almost, but not exactly, circular equatorial orbit e = 0.0151, $i \sim 1^{\circ}$
- Small, $m \sim 10^{16}$, irregular shape
 - Ellipsoidal shape with mean radius 11.32 km; huge crater: Stickney
 - Very small gravity at surface *g* ~ 10⁻³ m/s²
- Tidally locked to Mars
- Particularly interesting for a sample return mission
 - Possibly a captured asteroid
 - Studies of the minor bodies of the solar system



http://www.esa.int/SPECIALS/Mars_Express/SEM21TVJD1E_0.html

Missions to Phobos

Past Missions

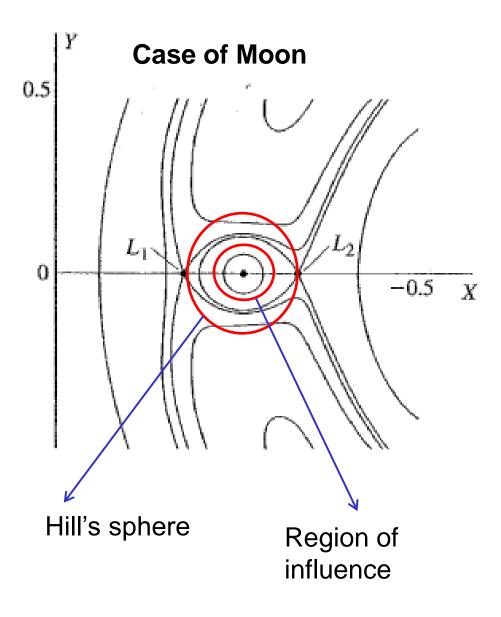
• Phobos 1 & 2 launched in 1988 by Soviet Union - Failed

Future Missions

- Phobos Grunt Sample Return Mission to Phobos
 - To be launched in 2012?
- Future ESA mission?
- Challenges when approaching Phobos
 - Phobos: small mass... impossible to orbit it a keplerian way
 - There is a need to orbit it somehow
 - ...<u>but</u> not negligible orbit not Martian
 - Irregular gravitational field
 - Ephemeris not well known

Challenge: Force Field at Phobos and 3BP

- In the case of a larger body e.g. the Moon, there is no problem orbiting it
 - The region of influence is sufficiently large to allow keplerian-type orbits, where the Earth is a small perturbation
- The Hill sphere, where the Lagrange points are located, is large enough
- Problems appear when the "moon" is smaller and smaller – the Hill's problem, when the mass ratio of the primaries goes to zero in a certain way



Challenge: Force Field at Phobos and 3BP

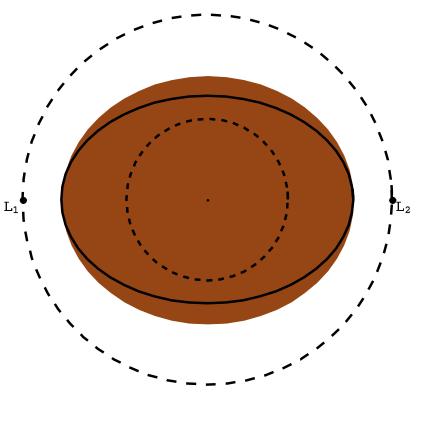
- Ellipsoidal model of Phobos
 - The thinnest axis is represented by the solid line
- Hill's sphere just above Phobos (outer dashed line)

$$r_{H} = \left(\frac{\mu_{Ph}}{3\mu_{M}}\right)^{1/3} \cong 16.6 \text{ km}$$

 Region of influence below the surface (inner dashed line): usual orbits impossible

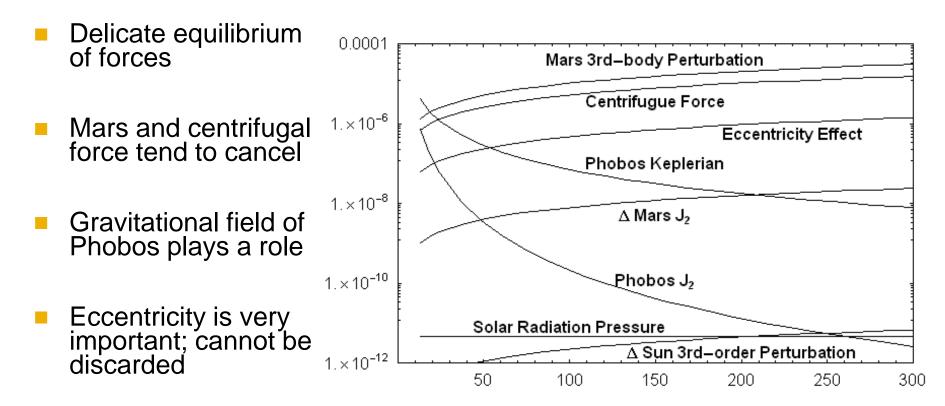
$$r_{\rm inf} = \left(\frac{\mu_{Ph}}{\mu_M}\right)^{2/5} \cong 7.2 \text{ km}$$

But mass is not negligible...



How to orbit Phobos?

Equilibrium of Forces



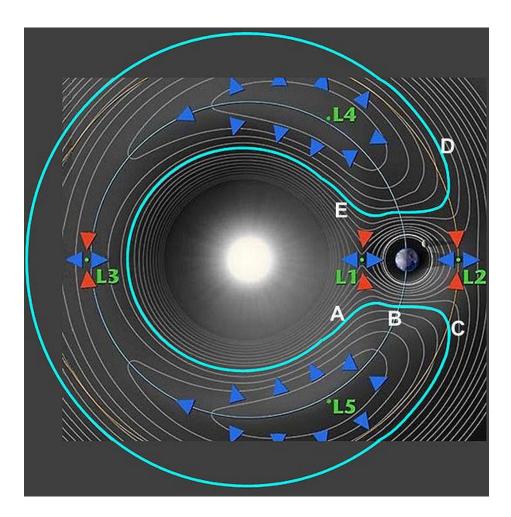
Phobos J2 and other higher order terms are important at small distances

Orbit is not completely determined by Mars

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Distant Satellite Orbits

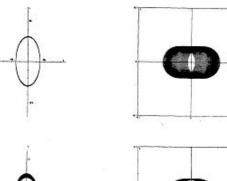
- Families of distant orbits in the 3BP, stable or quasi-stable
- Tadpole orbits (elongated shapes around L_{4,5})...
- ...Horseshoe orbits (light blue)...
- ... and Quasi-satellite (or quasi-synchronous) orbits (next slide)

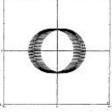


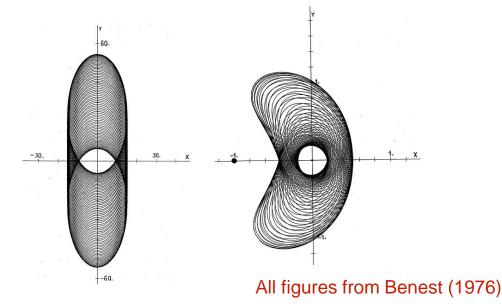
Quasi-Satellite Orbits

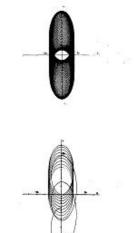
Relatively extensive literature about QSO orbits

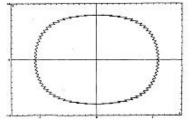
- Root on a problem stated by Hill
- Studies in 1970's in the 3BP context: Hénon (1969), Benest (1974,1976)
- Stability, movement of the guiding center, small values of µ, problem in 2D

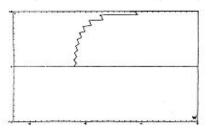










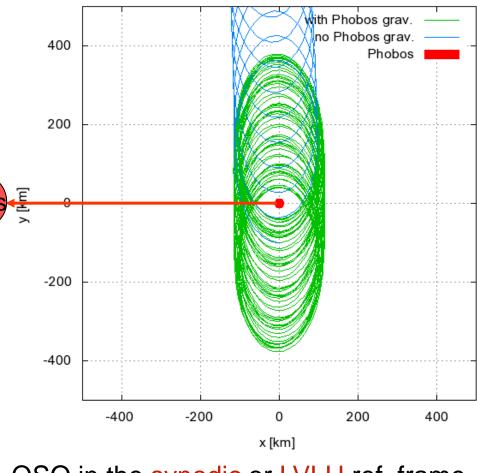


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Quasi-Synchronous Orbits (QSO)

- Quasi-stable orbits around Phobos also called Quasi-Satellite Orbits
- Appear in the context of the 3BP, existing beyond the region of influence of the M₂
- Motion is dominated by Mars gravity but the gravitational field of Phobos plays a role
- (quasi) stable orbits circumventing Phobos, observation and preparation for landing becomes possible

Orbits with and without Phobos gravity in synodic ref. frame (x,y,z)=(0,-100,0) [km], $(v_x,v_y,v_z)=(-25,0.9,0)$ [m/s]

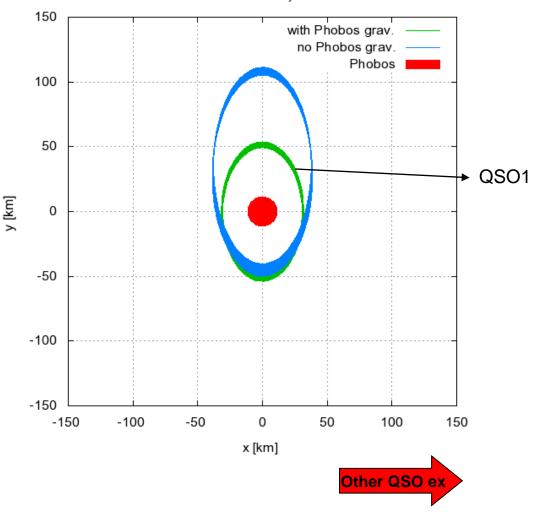


QSO in the synodic or LVLH ref. frame

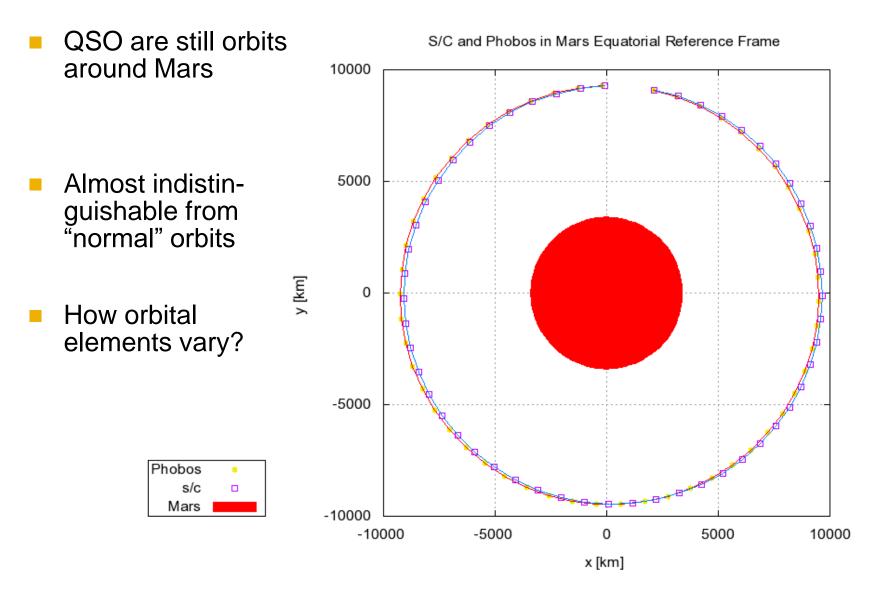
Quasi-Synchronous Orbits (QSO)

- QSO and 2-body orbits (neglecting Phobos attraction) are not too different
- In reality
 - Phobos has to be taken into account
 - QSO must be used to address the problem
- QSO are more stable due to the restoring force of Phobos

Orbits with and without Phobos gravity in synodic ref. frame (x,y,z)=(0,-50,0) [km], (v _x,v_y,v_z)=(-9,0,0) [m/s]

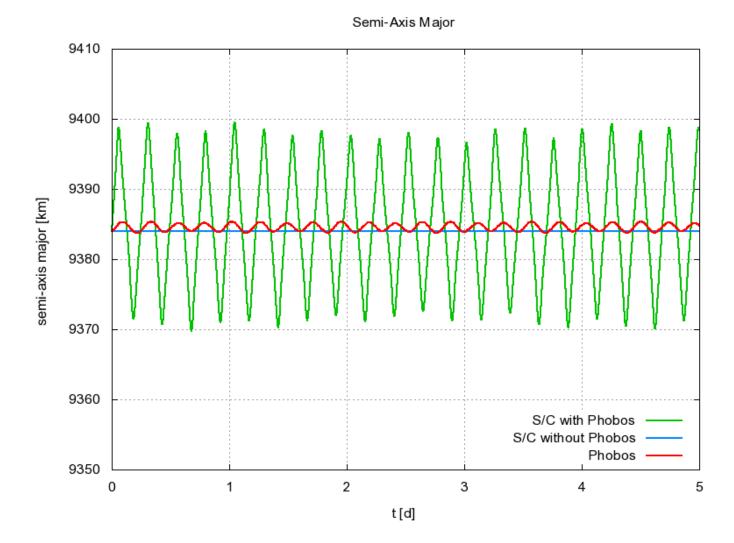


QSO and Mars Orbits



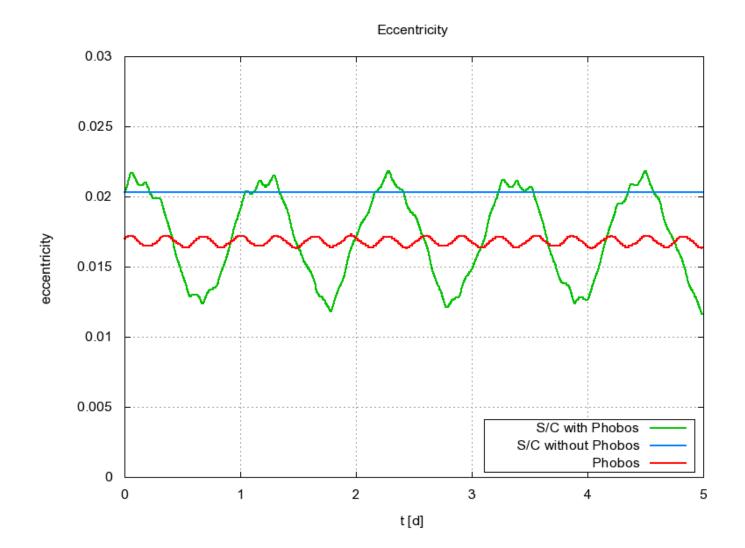
Variation of Orbital Elements of QSO I

Example - QSO1 and an orbit with no Phobos gravity but same initial conditions; differences between both are striking



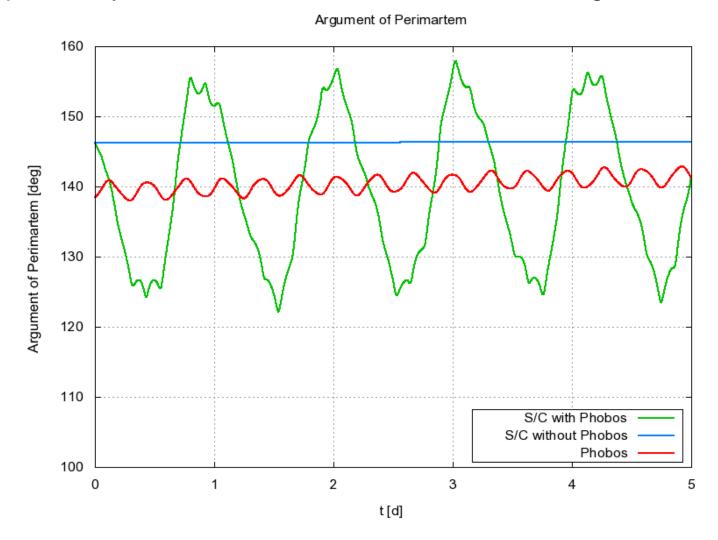
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Variation of Orbital Elements of QSO II



Variation of Orbital Elements of QSO III

Orbital inclination and longitude of ascending node present practically no variation; the same is not true for Arg. Perimartem:

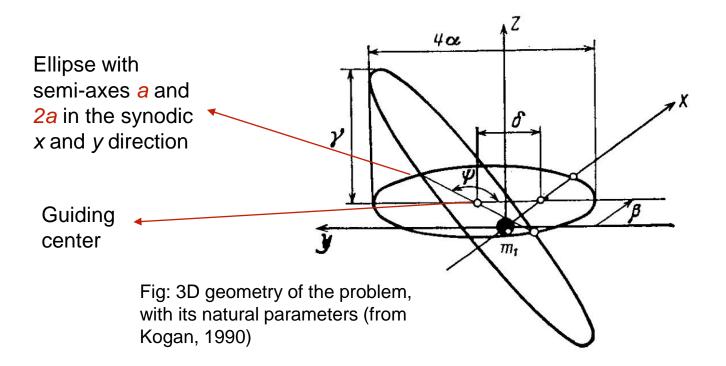


Historical Developments

- Henon, Benest (1970's) identification of QSO in the context of the 3BP
- Kogan (1987,1990), others First order perturbation methods and averaging techniques; Constants of motion of approximate equations
- Lidov & Vashkov'yak (1993,1994)
 - Lie perturbation method applied to the study of QSO (very complicated)
- Difficulties and Limitations (Lie method)
 - Relative order of magnitude of the several parameters (μ , *e*, etc.) appearing in the problem is huge, making the theory of restrictive application in particular in the case of Phobos; higher order gravity terms not considered.
- Wiesel (1993) 2D model including eccentricity, Mars oblateness, ellipsoidal model for Phobos,
 - Zero eccentricity model as stepping stone to the more complex case from periodic orbits when e = 0 at any distance from Phobos to resonant orbits and non-periodic orbits in the e ≠ 0 case
 - Floquet theory used after a periodic orbit has been found to determine the Poincaré exponents
 - Numerical exploration of the phase space

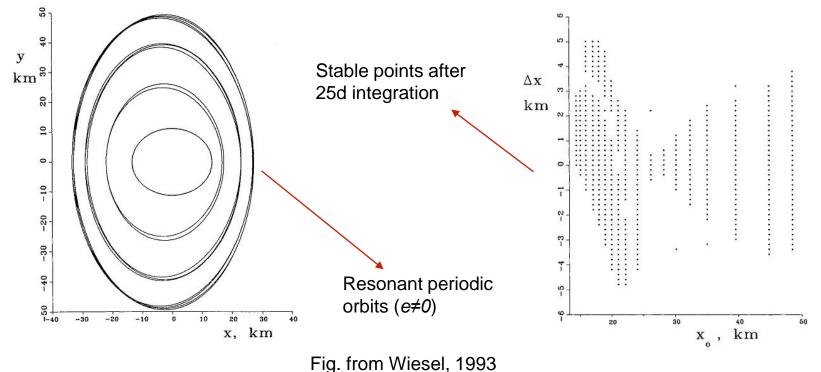
Geometry description of QSOs

Kogan (1987,1990); approximate solution in terms of parameters



Wiesel's approach

- 25 day integrations
- Assessment of "mortality rate" of quasi-orbits with successive longer integrations
- V_y must be controlled to within a fraction of a m/s to establish stable orbits
- No assessment of V_x in this work



Phobos 'Grunt' Approach

- Tuchin et al, Akim et al, 2002+
- Planar elliptical 3BP, no J2
- Case e = 0, $\mu = 0$ used for insight and zero order solution
- Linearized equations for analytical simplified solution
 - Const. of solution from const. Motion of model and initial conditions
 - Phase space scan general behavior of QSO
- Chosen solutions checked against full numerical model
- Semi-numerical approach seems the best for solving practical problems

$$\frac{d^{2}\hat{\xi}}{d\upsilon^{2}} = 2\frac{d\tilde{\eta}}{d\upsilon} + (3\rho - k\rho)\hat{\xi}$$
$$\frac{d^{2}\tilde{\eta}}{d\upsilon^{2}} = -2\frac{d\hat{\xi}}{d\upsilon} - \rho k\tilde{\eta}$$

Linear equations if p considered const.

QSO classification scheme

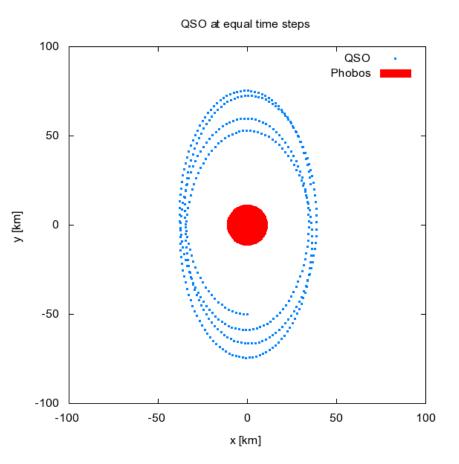
 Other refs: de Broeck, 1989, Utashima, 1993, Broucke, 1999, Namouni, 1999

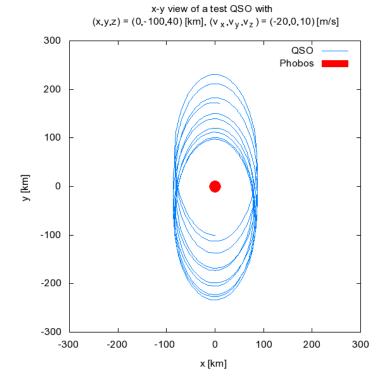
Objectives

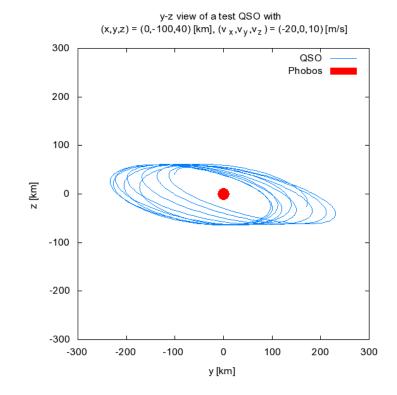
- Acquire capabilities and experience in QSO for the possibility of a future ESA sample return mission to Phobos
- Knowledge and experience in dealing with QSO
- Mission design capabilities in problems involving QSO; applications to Phobos and possibly other minor bodies
- Search for better method to describe QSOs (e.g. 3D case) and search for enough stable solutions for practical problems (e ≠ 0)
- First step: full numerical simulations of QSO around Phobos; assessment of how to search for (quasi-)stable solutions; mission design issues

2D QSO quasi-stable solutions

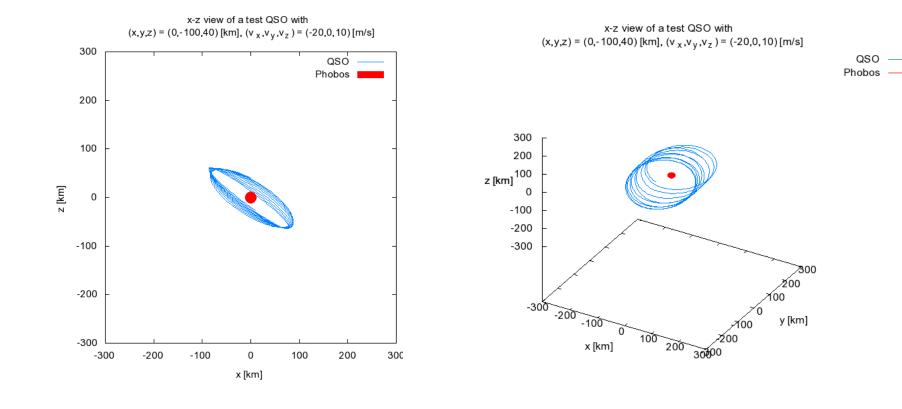
- Stable = stable for at least 30 days
- Easy to generate stable QSO
- Points at equal times in fig:
- QSO easily obtained in the xy plane
 - 127x72, 103x62, 61x44, 42x34, ...
- Demonstration 3D QSO (next slides):
 - (x,y,z) = (0,-100,40) [km]
 - (initial relative inclination with Phobos: 21.8°)
 - $(v_x, v_y, v_z) = (-20, 0, 10) [m/s]$

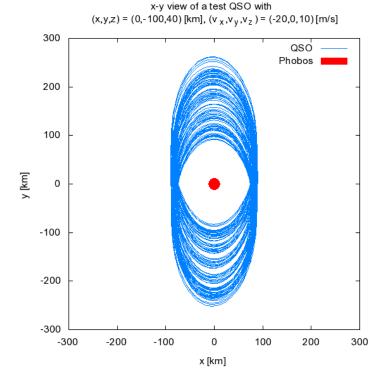


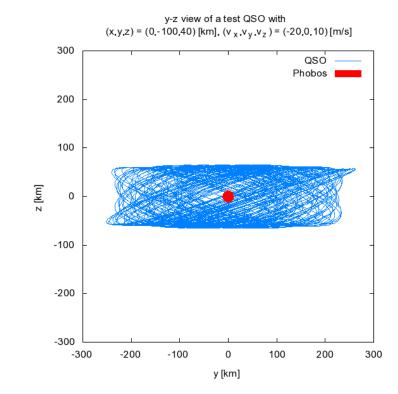




3 day simulation (cont'd)



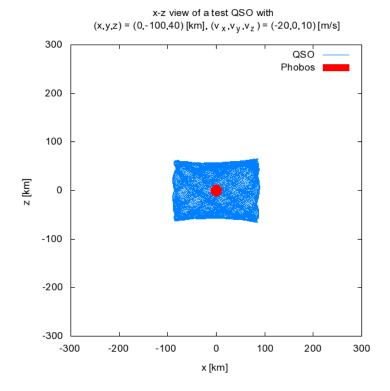




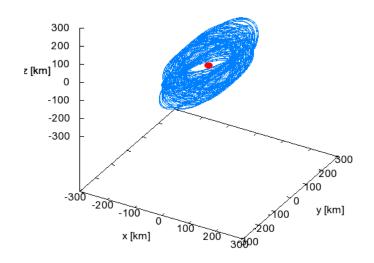
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30 day simulation (cont'd)



x-y-z view of a test QSO with (x,y,z) = (0,-100,40) [km], (v _x,v_y,v_z) = (-20,0,10) [m/s]



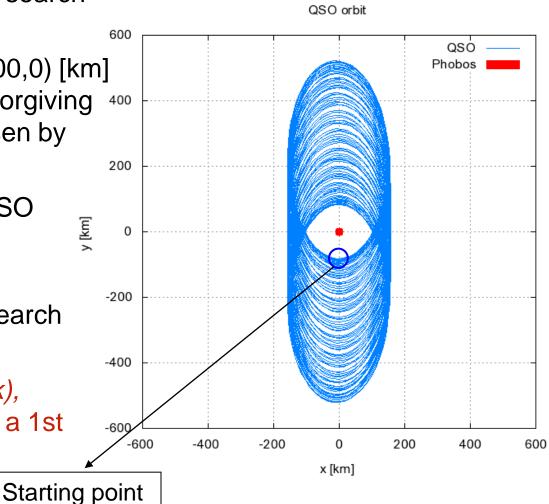


QSO

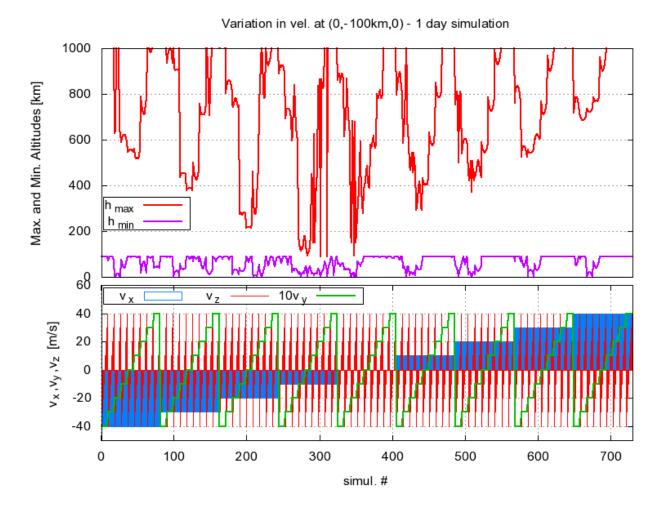
Phobos

Preliminary phase space exploration

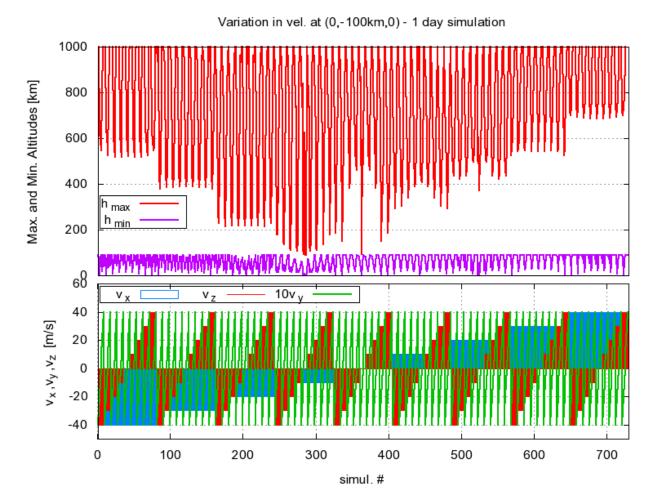
- Assess and test the search for stable QSO;
- Point (x,y,z) = (0,-100,0) [km] seems much more forgiving than the x axis chosen by Wiesel
- Search for stable QSO varying the velocity components
- Start with a broad search and fine tune latter
- $(v_x, v_y, v_z) = (10i, j, 10k),$ i, j, k = -4, ..., 4 [m/s] - a 1 stbroad exploration



• Variation in v_z , then v_v and then v_x with max and min altitudes

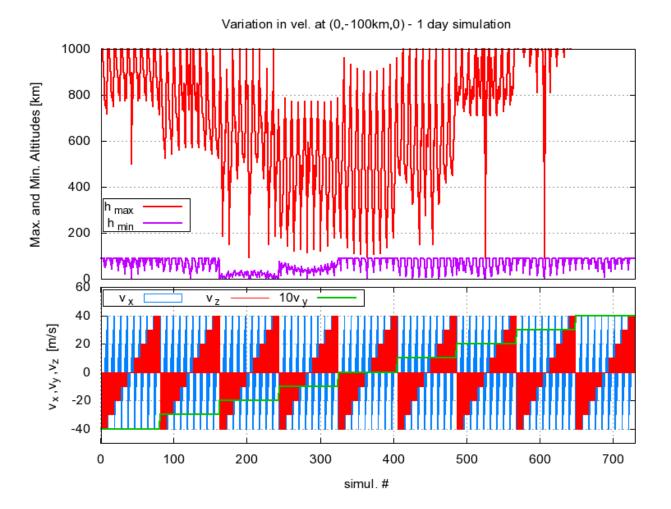


Order of variation of velocities gives information: v_v most crucial

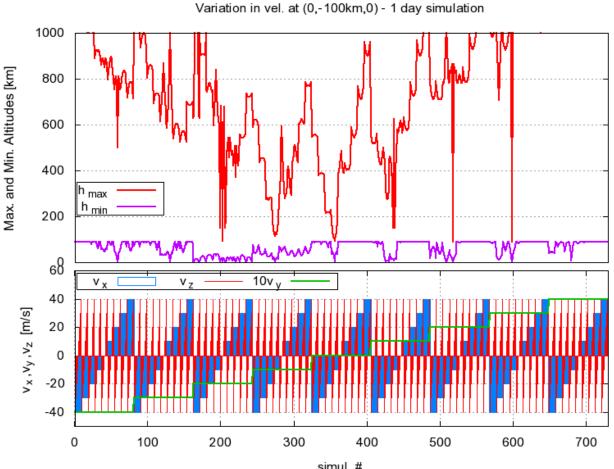


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Another order of variation of velocities



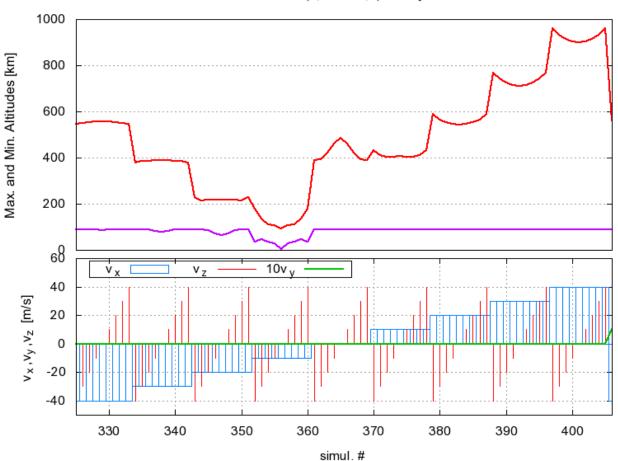
Less higher "frequencies" are easier to analyze since variation is slower



simul. #

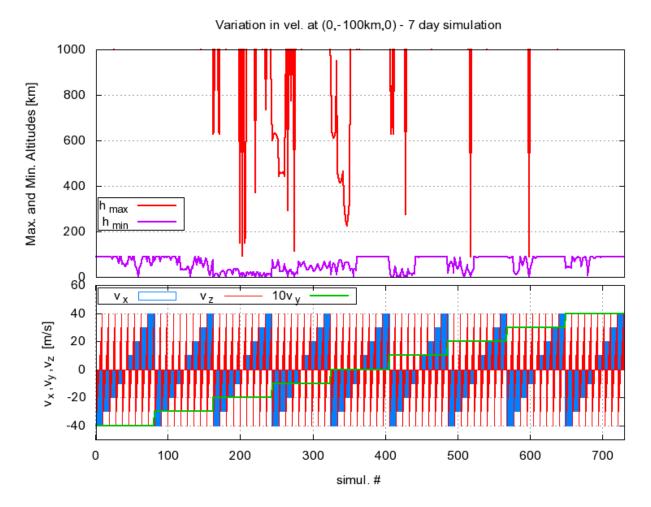
1day simulation - detail

Analysis to prepare a refinement

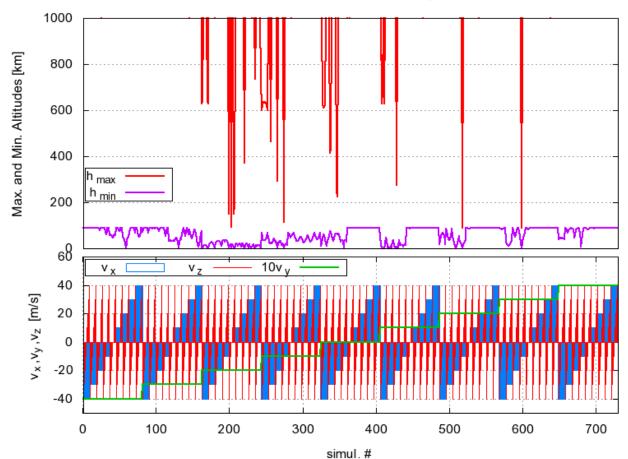


Variation in vel. at (0,-100km,0) - 1 day simulation

 Extending the simulation more and more instabilities grow and less QSO remain stable



- Extending the simulation more and more instabilities grow and less QSO remain stable
- 30 days provide a good margin for correcting trajectories

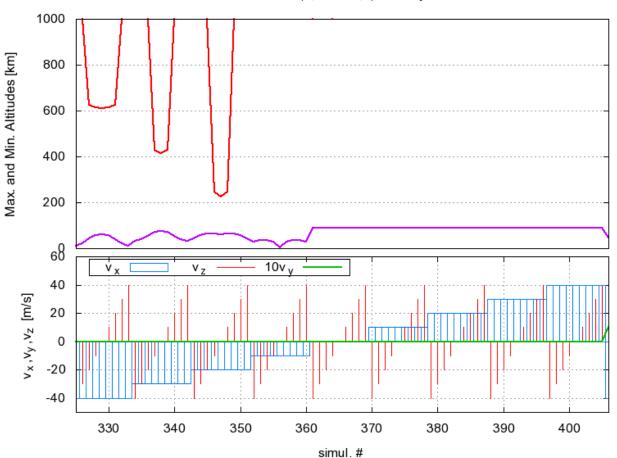


Variation in vel. at (0,-100km,0) - 30 day simulation

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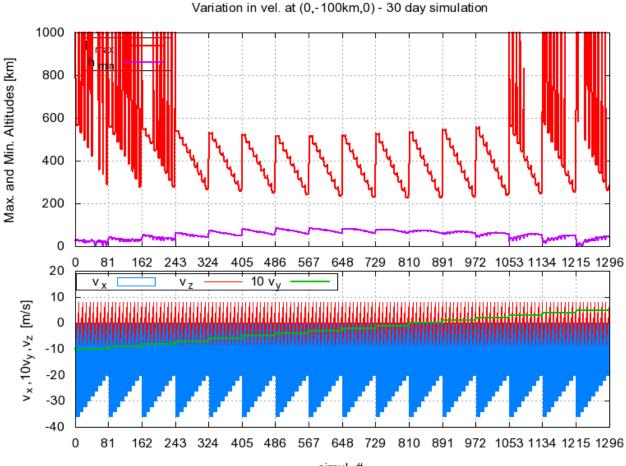
Detail



Variation in vel. at (0,-100km,0) - 30 day simulation

Refinement of Simulations

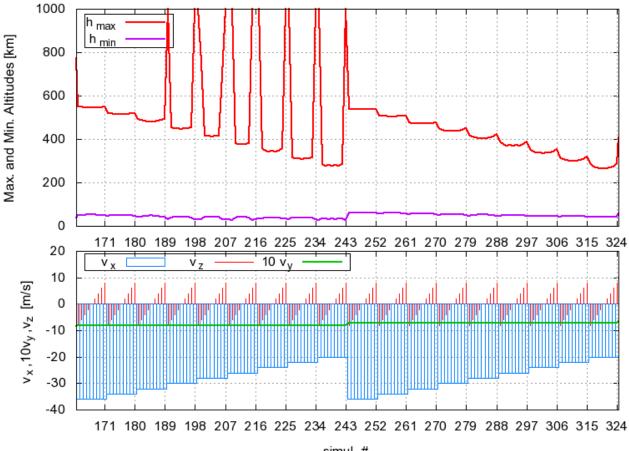
V=(-36+2i,0.1j,2k), i=[0,8], j=[-10,5], k=[-4,4]; v_y is the most critical parameter; must be within an interval of ~1 m/s



simul.#

Detail

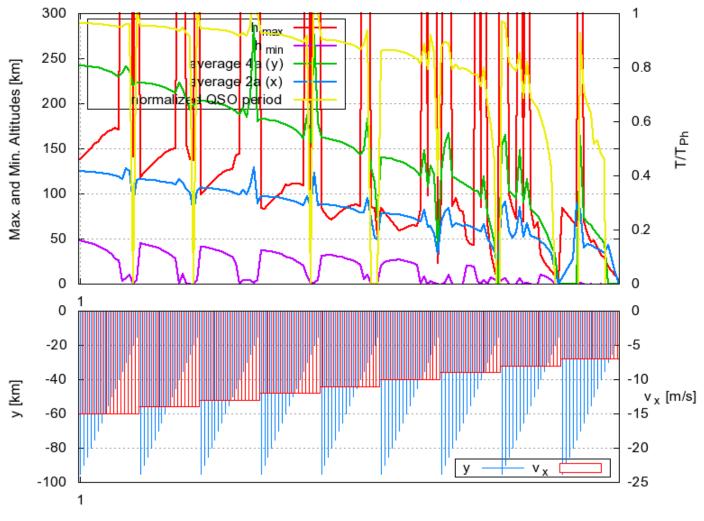




Another Simulation Example

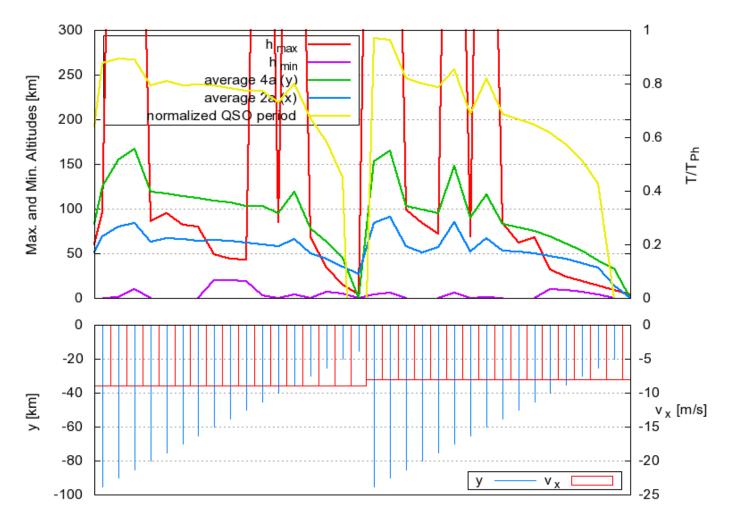
- Other types of simulations possible e.g. Variation of |v|, Az, El at the initial point
- Example: variation of y and v_x with (0,y,0), (v_x ,0,0), y, v_x < 0
- Stable v_x negative since at the initial point $\vec{\omega} \times \vec{r} \approx -22.8$ m/s
- Include additional information about QSO
 - Average dimensions in x and y
 - QSO period, normalized by Phobos period of revolution
- Interesting features:
 - Relation between the period and velocity, more than with distance
 - Relation between max and min altitudes and axes of the QSO ellipse (distances)
 - Results need to be interpreted

Total of simulation





Detail – some interesting observations



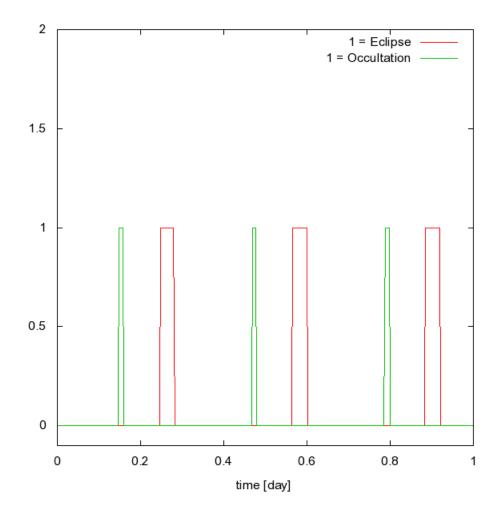
simul. #

Mission Design Include

- Observation of Phobos surface and choice of QSO
- Illumination of observed surface
- Occurrence of eclipses and Earth occultation
- Insertion into a QSO for observation and approach of Phobos
 - Geometry
 - The best choice for minimizing possible insertion errors
- Trajectory for landing

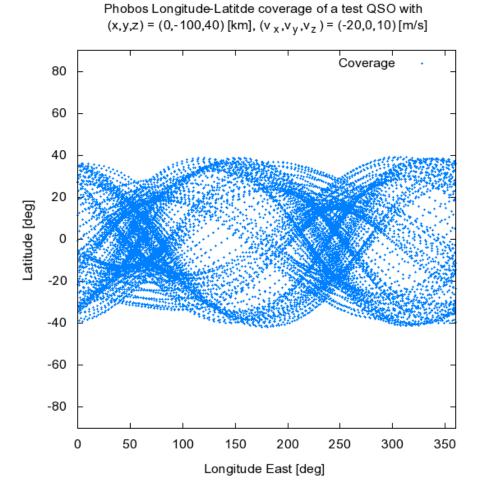
Eclipse and Occultation

Using the QSO example



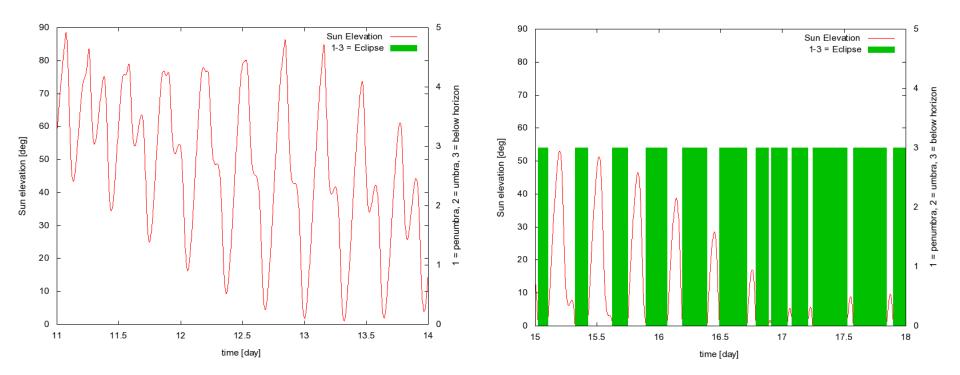
Ground Track

Motion relative to the surface: cf. QSO initial cond. (rel. inc.)



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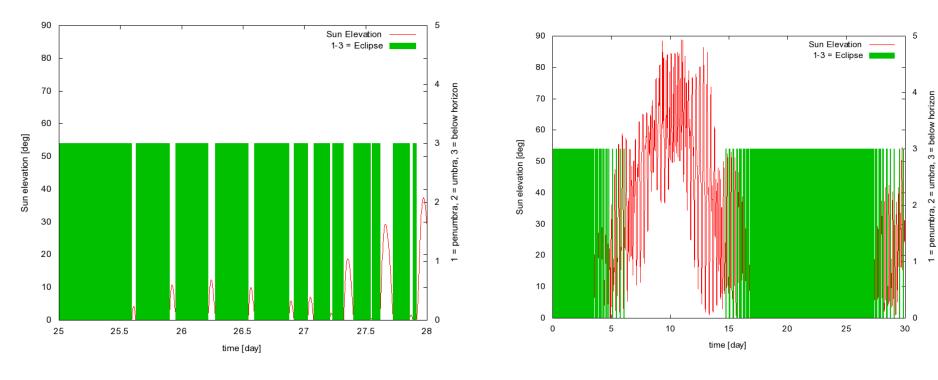
Sun Elevation and eclipse at ground track point



Sun's elevation varies a lot... and eclipses can take time

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Eclipse at ground track point can last for days



Eclipse for a long time; sun too low

Whole simulation

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Open questions

- QSO insertion strategy
 - Phobos ephemeris not well known
 - Need for prior observation
 - Small delta-V but high precision required

Fig. from Akim et al, 1993

- Approach and Landing
 - Avoid crash => small delta-V
 - Highly irregular gravity field
 - Velocity at surface from a QSO is several dozens of m/s
- 3D QSO
 - Application to Saturn system and other minor bodies

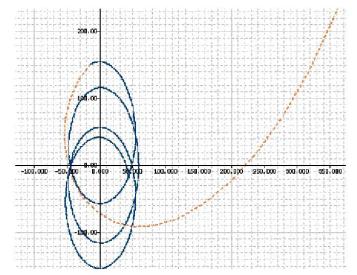
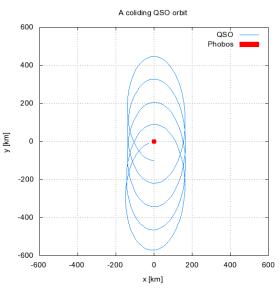


Fig. 3. Transition from observation orbit on QSO

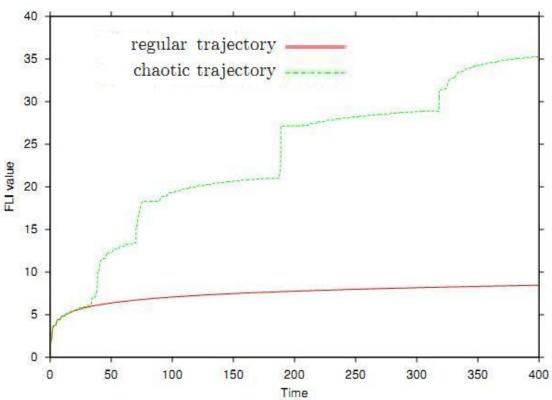


Search Stability Using Fast Lyapunov Indeicators

Fast Lyapunov Indicator (FLI)

- What: Chaosticity analysis technique
- Who: Pioneer work by Froechlé, Lega & Gonczi (1997)
- Objective: Distinguish regular from chaotic motion
- Technique derived from Lyapunov Characteristics Exponents (LCEs)

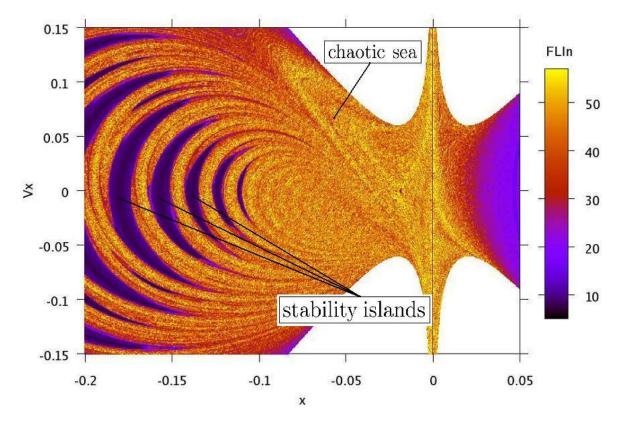
FLI value has a 15 different behavior 10 for regular and 5 chaotic motion 5 -



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FLI Maps

 FLI Maps distinguishes the stability islands (purple) from the chaotic sea (yellow/orange), Villac & Lara 2005



Goal: generalization to the elliptical Case (in course, Gil & Cabral, 2011)

Summary

- QSOs can be used to orbit small bodies
- Lots of features and things to worry about
- Numerical application to the case of Phobos
- Mission design issues
- 3D QSOs can be interesting
 - Need for approximate solutions
 - New perturbation methods
- New techniques to
 - Search for stable QSOs in the cases with eccentricity
 - Approach and landing strategies
 - Special QSO for special purposes



Still many open questions => Lots of further work



Still many open questions => Lots of further work